



Endurance Race

General Rules

1. Every participant in the MakoTrac Endurance Race agrees to abide by all basic rules and conditions governing entry and racing at MakoTrac.
2. It is reiterated here that any consumption of alcohol or drugs on the premises, or prior to partaking in karting activity, is strictly prohibited.
3. Racers who drive too close, cut corners repeatedly driver over concrete curbs, provoke any incident or accident, spin out or stop on the track without reason, are held liable for any damage caused to their own or other karts.

Endurance Race Rules

1. All karts are supplied in fully functional race condition. All fuel tanks are filled to identical levels and all tyres are in raceworthy condition. Tyre conditions may vary, MakoTrac cannot guarantee the identical condition of all tyres on all karts involved in the race.
2. Participants must form and register their individual teams prior to kart allocation.
3. Kart allocation: karts are allocated to the teams through a draw, but for Super Heavy Class team if by prior arrangement may at the discretion of MakoTrac Management be allocated a specially set up kart.
4. Each team member (driver) is given the opportunity of a 5 minute pre-race practice, this practice will determine who does the 5 minute time-trial. Any participant who is considered to be under the influence of any drugs or alcohol at this stage will be disqualified from the race. The decision by race management is final.



5. Grid positions: the starting position is determined by the time set by the fastest driver of each team.
6. Each team is being allocated an individual pit in the pit lane. All stops, driver changes etc. must be completed in this allocated pit. Each pit has a number.
7. General race rules apply: a leading kart may not cut off a faster kart following; a slower kart must make way for a quicker kart (officials may indicate with a blue flag); blocking and zigzagging across the track are prohibited. Contravention of these rules will result in penalties (see separate Race Penalties).
8. Pit stops: each team/pit is given a pit signal (numbered). These signals must be used to indicate pit stops to the team drivers on the circuit. If a team decides to call in their driver, the signal must be clearly displayed over the pit wall.

A maximum of three karts are permitted in the pit lane at any time. A red/green signal indicating permission to access the pit lane is located at the entry to the pit lane. This signal must be obeyed by all teams and drivers. It is up to the pit crew to determine the time of their pit stops and when to call in their driver. If a driver has been called into the pit by their team, and the pit lane is already blocked by three other karts, the driver must continue for another lap.

Karts entering or exiting the pit lane must not exceed normal walking speed. Excessive speed will be penalised. Karts are only allowed to accelerate to race speed after passing the acceleration barrier. Karts exiting the pit lane must always look to the left for race traffic, and must stop if they cannot safely feed into the race traffic.

9. Technical: the pit crew must check the tyre condition by rolling the kart back and forward. The fuel tank must not be opened. Should any tyre display any white fabric or other damage please let MakoTrac staff know. Any tyre changes or other repairs will be conducted by MakoTrac staff, this includes refueling.

A light signal (green/red) at the service pit indicates if it is open or closed. In case the signal is red (pit closed), karts may not enter the pit lane.



10. Refueling: If karts start to misfire, especially in curves, this is an indication of running short on fuel. Without being called in by the pit crew, a driver may decide to come into the pit and have the kart refueled.
11. Slow down phase: race officials may deem it necessary to electronically (remote control) shut down or slow down one or all karts for whatever reason. The kart(s) will returned to race speed once the problem has been rectified.

Race Penalties

1. Consumption of alcohol or other drugs on the premises, or driving under the influence of drugs or alcohol, will result in the immediate disqualification and exclusion of the event. No refund will be given.
2. Repeated racing over concrete curbing, zigzagging, unreasonable blocking, cutting off other karts, entering the pit lane on a red signal, disobeying flag signals and other official instructions, and generally undisciplined on track behaviour (driving too close, touching, driving off the track, spinning out due to wrong driving, blocking, excessive speeding in the pit lane) will result in a warning: the pit crew will be asked to call in their driver and be given a 30 second stop-go penalty. If such behaviour continues, drivers will be disqualified after the third incident and no refund given. The team itself is allowed to continue in the event
3. Teams being given a 30 second penalty are not allowed to change drivers or refuel. After the penalty they must exit the pit area and do another lap before reentering to do a driver change or refuel.